

**Manheim Area Water & Sewer Authority  
Wastewater Capital Cash Projects**

Project	Priority	2025	2026	2027	2028	2029
<b>WWTP Electrical Upgrade</b>						
Construction		X				
<b>Administrative Software</b>						
SCADA System Upgrade	High	X				
<b>Digesters</b>						
Reconditioning of inside Digester B						
Reconditioning of outside Digester B	Low			X		
Reconditioning of inside Digester A						
Reconditioning of outside Digester A	Low		X			
<b>Ditch</b>						
Gates (2 back, 1 in front)	High	X				
Rebuild Splitter Box				X		
<b>Clarifiers</b>						
Recoating Interior Clarifier #1						
Recoating Exterior Clarifier #1						
Recoating Interior Clarifier #2	High	X				
Recoating Exterior Clarifier #2						
Recoating Interior Clarifier #3						X
Recoating Exterior Clarifier #3	Medium					
Recoating Interior Clarifier #4						
Recoating Exterior Clarifier #4	Medium				X	
<b>Contact Tanks</b>						
New Utility Water Strainers	Medium		X			
Effluent DeChlorination/ Sodium Bisulfite Drip	High	X				
<b>PS-1</b>						
PS-1 Pipe Re-coating						X
2 VFDs for PS-1 and RAS	High	X				
PS-1 Pump replacement - No - Clog	Medium	X				
Reconditioning PS-1 Gates	Low	X				
Influent pre-screening system	Medium		X			
<b>Belt Filter Press</b>						
Belt Filter Press Rebuild	Low			X		
Pug Mill Auger Replacement	Medium	X				
Sludge Conveyor	High	X				
<b>Miscellaneous</b>						
Security Camera system for WWTP	High	X				
Trunkline Interceptor CIPP Lining 2023 PA Small Water/Sewer Grant Award	High	X				
WWTP Office Building / Upgrades	Medium	X	X	X	X	X
Utility Water Pump Replacement	Medium	X				
Reconstruction of T-6 Building/Hauler Station -- 2024 LSA Grant Application	High		X			
Tear down old primaries - Build new Garage for Vehicle Storage -- 2024 LSA Grant Application	High		X			
Re-surface WWTP Driveway	Medium			X		
RAS Alarm System	High	X				
Inflow & Infiltration (I&I) / Sewer Line Replacement	Medium	X	X	X	X	X
T6 Spare Pump Rebuild	Low			X		
<b>Vehicles</b>						
Camera Truck/System	Medium		X			
Golf Cart	Medium	X				
Fork Lift	Medium		X			